



Percussion Seminar Course at ABC/CWU
MUS 617 Seminar: Mus Ed (ABC Major Project)
Percussion Warm-ups

Project Deadline: June 30 (upload to CWU Canvas)

Instructors: Alan Keown and Matt Savage

email: alankeown@comcast.net & msavage198@gmail.com

Meeting time: June 28-29

Meeting place: Ashland High School

Required Texts: ABC Notebook 2024

Other Materials: Handouts from the instructors as needed

Participation

All students should receive a Vic Firth drum pad and SD1 drumsticks. Plan on playing with Alan and Matt during each session.

Method of Evaluation:

Attendance and project

The project grade will take into consideration the following:

- Overall professionalism in the presentation of the project.
- Clarity of notation. (readability, note spacing, clutter, etc.)
- Correct use of percussion notation nomenclature as displayed in the curriculum and discussed in classroom sessions. (e.g. Correct noteheads, correct use of sticking, correct stem directions, use of beams/flags/rests, slashes, staccato markings, etc.)
- The appropriate musical correlation between the wind and percussion parts.
- Adherence to project explanation in regards to score and part layout and formatting.

As for the wind parts, choose from the following types of warm-ups...long tones, articulation, scales, rhythm reading, dynamic expression, chorales, etc.

Small Group Project Details:

Using a notation software, such as Sibelius, Finale, or MuseScore, create four concert band warm-ups for your band. For the wind parts, use whatever you would like...feel free to make use of material you currently use with your winds, borrow from other sources, or create new material...it's up to you. The project is to create the percussion music that will accompany these four warm-ups. The percussion material should be useful to help your percussionists both warm-up their hands and brains as well as give them some opportunity to warm-up proper techniques on various percussion instruments.

Each Warm-up should have a tempo range clearly marked.

Select from the following list of instruments to write for:

Snare drum
Bass drum
Cymbals
Temple Blocks
Tom toms

Triangle
Tambourine
Bells/Vibes
Xylo/Marimba
Timpani

Use the following score order in your Warm-ups:

Snare Drum
Bass Drum
Cymbals
Perc. 1 (Label staff with the instruments used)
Perc. 2 (Label staff with the instruments used)
Perc. 3 (Label staff with the instruments used)
Bells/Vibes
Xylo/Marimba
Timpani

If using Timpani, include the starting pitches needed at the beginning of the Warm-up (e.g. F, Bb, Eb)

The title page should include whether this packet is for Middle School or High School Band.

The Score and parts should be PRINT READY to hand out and be used with a band.

The individual parts for each Warm-up should not exceed 2 pages.

You will be given enough information and training to make the decisions necessary in the writing process. We hope you will be creative and imaginative while keeping in mind your actual situation in your band...be realistic! There are (almost) no wrong answers. 😊

DAY #1 ASSIGNMENT

- **Warm-up #1**
 - Winds: *Simple, long tone based (for example)
 - Focus: Tone, Intonation, Blend, Balance
 - Duration: 8-12 bars of 4/4 (no fermatas)
 - Percussion: Percussion ensemble-type writing
 - Simple timing patterns
 - Interplay between voices
 - Mallet rolls
 - Timpani rolls
- **Warm-up #2**
 - Winds: *Technique/Rhythm/Articulation (for example)
 - Duration: 8-12 bars of 4/4
 - Percussion: Single-handed 1/8 notes & "Accent-Tap"
 - Can include Paradiddle patterns

DAY #2 ASSIGNMENT

- **Warm-up #3**

Winds: *Rhythm reading & timing/articulation (unison rhythms) - (for example)

Duration: 8-12 bars of 6/8

Percussion: Unison rhythms with winds

Can include Flams

Can include double strokes or buzz

- **Warm-up #4**

Winds: *Rhythm reading & timing/articulation (for example)

Duration: 8-12 bars of 4/4

Percussion: Unison rhythms with the winds. (Percussion parts may include rolls and diddles)

* Choose your own variety of warm-ups for the winds. The ideas listed are only suggestions.